

Profily zařízení pro vývoj (adb)

XML profily pro Android Studio, které zohledňují přesnou velikost obrazovky a rozlišení

Ciontek CM50 - Android 11

```
<?xml version="1.0" encoding="UTF-8" standalone="no"?>
<d: devices xmlns:d="http://schemas.android.com/sdk/devices/8"
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance">
  <d: device>
    <d: name>Ciontek CM50</d: name>
    <d: manufacturer>User</d: manufacturer>
    <d: meta/>
    <d: hardware>
      <d: screen>
        <d: screen-size>large</d: screen-size>
        <d: diagonal-length>5.00</d: diagonal-length>
        <d: pixel-density>xhdpi</d: pixel-density>
        <d: screen-ratio>long</d: screen-ratio>
        <d: dimensions>
          <d: x-dimension>720</d: x-dimension>
          <d: y-dimension>1280</d: y-dimension>
        </d: dimensions>
        <d: xdpi>293.72</d: xdpi>
        <d: ydpi>293.72</d: ydpi>
        <d: touch>
          <d: multitouch>jazz-hands</d: multitouch>
          <d: mechanism>finger</d: mechanism>
          <d: screen-type>capacitive</d: screen-type>
        </d: touch>
      </d: screen>
      <d: networking>
```

Bluetooth

Wifi

NFC</d: networking>

<d: sensors>

Barometer

Compass

GPS

LightSensor

ProximitySensor</d: sensors>

<d: mic>>true</d: mic>

<d: camera>

<d: location>front</d: location>

<d: autofocus>>true</d: autofocus>

<d: flash>>true</d: flash>

</d: camera>

<d: keyboard>nokeys</d: keyboard>

<d: nav>nonav</d: nav>

<d: ram unit=" GiB">2</d: ram>

<d: buttons>soft</d: buttons>

<d: internal-storage unit=" GiB">4</d: internal-storage>

<d: removable-storage unit=" TiB" />

<d: cpu>Generic CPU</d: cpu>

<d: gpu>Generic GPU</d: gpu>

<d: abi>armeabi</d: abi>

<d: abis>armeabi</d: abis>

<d: abis>armeabi-v7a</d: abis>

<d: abis>arm64-v8a</d: abis>

<d: abis>x86</d: abis>

<d: abis>x86_64</d: abis>

<d: abis>mips</d: abis>

<d: abis>mips64</d: abis>

<d: abis>riscv64</d: abis>

<d: dock/>

<d: power-type>battery</d: power-type>

<d: skin>_no_skin</d: skin>

</d: hardware>

<d: software>

<d: api-level>- </d: api-level>

<d: live-wallpaper-support>true</d: live-wallpaper-support>

<d: bluetooth-profiles/>

<d: gl-version>2.0</d: gl-version>

```
<d: gl-extensions/>
<d: status-bar>false</d: status-bar>
</d: software>
<d: state default="true" name="Portrait">
  <d: description>The device in portrait orientation</d: description>
  <d: screen-orientation>port</d: screen-orientation>
  <d: keyboard-state>keyssoft</d: keyboard-state>
  <d: nav-state>navhidden</d: nav-state>
</d: state>
</d: device>
</d: devices>
```

Revision #3

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